Informal Classes

SPRING 2021

CLASSES

Adobe Photoshop

Learn the basics of digital imaging, and how to use Photoshop's most common tools, panels, and commands for manipulating images and compressing them for the fastest downloads. Exercises include color correction, image retouching, photo manipulation, working with text and various types of layers, selection techniques, designing entire web page mock-ups, animation, and optimizing graphics in GIF, JPG and PNG format.

NEW! Advanced Photoshop

No longer offered through ACC or UT, the Advanced Photoshop course is only available online directly through Mercury Graphics. It covers vector shapes, advanced selection techniques, filters, color blend modes, and professional retouching tips and tricks.

Adobe Illustrator

Illustrator is the industry-standard illustration software for creating logos, package design, posters, and virtually every kind of 2-D illustration (and even some 3-D). Learn to leverage the third pillar of the Adobe Creative Suite, integrating it into your Photoshop and InDesign workflow. In this class you'll learn the ins and outs of vector illustration, including basic shape rendering, complex shading, and many other powerful features that make Illustrator the Swiss Army Knife of publishing software.

Adobe InDesign

Adobe InDesign is the industry-standard page layout program. In this class, you'll use InDesign to produce a variety of single-page and multi-page documents. You'll learn to set and format type, work with paragraph styles, import images from Illustrator and Photoshop, define and apply color, apply graphic effects, create PDFs, and package files for printing.

NEW! InDesign — Digital Publishing

Learn to use InDesign's powerful digital publishing features to make animated presentations, interactive PDFs, and eBooks. This online course is only available directly through Mercury Graphics.

PREREQUISITE: Beginning InDesign class, or have equivalent experience.
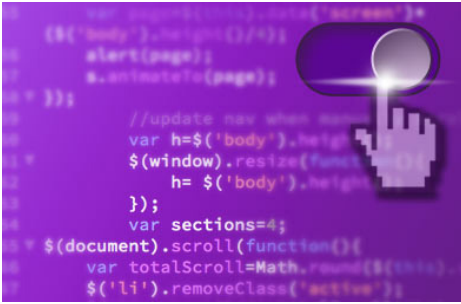
Adobe Dreamweaver

Learn to use the powerful features in Adobe Dreamweaver to create and manage standards-compliant web pages that include images, links, HTML5 video, and forms. You'll learn about CSS and responsive design. You'll also use Dreamweaver's built-in FTP feature to upload a site to a remote server.

PREREQUISITE: Beginning HTML5, or equivalent experience

Beginning HTML5

In this introductory hands-on class you'll learn how to code HTML5 and CSS3 to create web pages. You'll leverage popular JavaScript libraries to add interactivity. And you'll learn to build responsive web pages that adjust for optimal display on mobile devices. No coding or programming experience is necessary.

Interaction Design with HTML5

Learn to build interactive web elements using CSS transitions and JavaScript. This class provides hands-on experience triggering, timing, and animating the user interface. You'll learn the basics of CSS transitions and common jQuery functions to build standards-based interactive web interfaces.

PREREQUISITE: Beginning HTML5, or equivalent experience.

NOTE: At UT this course is called "Animation and Interactivity with HTML5"

Interface Design & Usability

This course focuses on improving web site and web application user interface design using the Principles of Design in visual communication, and Human-Computer Interface (HCI) fundamentals. Students will learn the three types of usability evaluation, as well as design and critique mock web site interfaces.

PREREQUISITE: proficiency with HTML and Photoshop.

Adobe Photoshop

Learn the basics of digital imaging, and how to use Photoshop's most common tools, panels, and commands for manipulating images and compressing them for the fastest downloads. Exercises include color correction, image retouching, photo manipulation, working with text and various types of layers, selection techniques, designing entire web page mock-ups, animation, and optimizing graphics in GIF, JPG and PNG format.

Advanced Photoshop

No longer offered through ACC or UT, the Advanced Photoshop course is only available online directly through Mercury Graphics. It covers vector shapes, advanced selection techniques, filters, color blend modes, and professional retouching tips and tricks.

Adobe Illustrator

Illustrator is the industry-standard illustration software for creating logos, package design, posters, and virtually every kind of 2-D illustration (and even some 3-D). Learn to leverage the third pillar of the Adobe Creative Suite, integrating it into your Photoshop and InDesign workflow. In this class you'll learn the ins and outs of vector illustration, including basic shape rendering, complex shading, and many other powerful features that make Illustrator the Swiss Army Knife of publishing software.
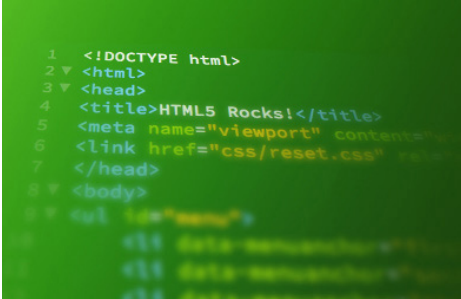
Adobe InDesign

Adobe InDesign is the industry-standard page layout program. In this class, you'll use InDesign to produce a variety of single-page and multi-page documents. You'll learn to set and format type, work with paragraph styles, import images from Illustrator and Photoshop, define and apply color, apply graphic effects, create PDFs, and package files for printing.

InDesign - Digital Publishing

Learn to use InDesign's powerful digital publishing features to make animated presentations, interactive PDFs, and eBooks. This online course is only available directly through Mercury Graphics.

PREREQUISITE: Beginning InDesign class, or have equivalent experience.

Beginning HTML5

In this introductory hands-on class you'll learn how to code HTML5 and CSS3 to create web pages. You'll leverage popular JavaScript libraries to add interactivity. And you'll learn to build responsive web pages that adjust for optimal display on mobile devices. No coding or programming experience is necessary.

Adobe Dreamweaver

Learn to use the powerful features in Adobe Dreamweaver to create and manage standards-compliant web pages that include images, links, HTML5 video, and forms. You'll learn about CSS and responsive design. You'll also use Dreamweaver's built-in FTP feature to upload a site to a remote server.

PREREQUISITE: Beginning HTML5, or equivalent experience

NEW! Interaction Design with HTML5

Learn to build interactive web elements using CSS transitions and JavaScript. This class provides hands-on experience triggering, timing, and animating the user interface. You'll learn the basics of CSS transitions and common jQuery functions to build standards-based interactive web interfaces.

PREREQUISITE: Beginning HTML5, or equivalent experience.

NOTE: At UT this course is called "Animation and Interactivity with HTML5"

Interface Design & Usability

This course focuses on improving web site and web application user interface design using the Principles of Design in visual communication, and Human-Computer Interface (HCI) fundamentals. Students will learn the three types of usability evaluation, as well as design and critique mock web site interfaces.

PREREQUISITE: proficiency with HTML and Photoshop.

Adobe Photoshop

Learn the basics of digital imaging, and how to use Photoshop's most common tools, panels, and commands for manipulating images and compressing them for the fastest downloads. Exercises include color correction, image retouching, photo manipulation, working with text and various types of layers, selection techniques, designing entire web page mock-ups, animation, and optimizing graphics in GIF, JPG and PNG format.

Advanced Photoshop

No longer offered through ACC or UT, the Advanced Photoshop course is only available online directly through Mercury Graphics. It covers vector shapes, advanced selection techniques, filters, color blend modes, and professional retouching tips and tricks.

Adobe Illustrator

Illustrator is the industry-standard illustration software for creating logos, package design, posters, and virtually every kind of 2-D illustration (and even some 3-D). Learn to leverage the third pillar of the Adobe Creative Suite, integrating it into your Photoshop and InDesign workflow. In this class you'll learn the ins and outs of vector illustration, including basic shape rendering, complex shading, and many other powerful features that make Illustrator the Swiss Army Knife of publishing software.

Adobe InDesign

Adobe InDesign is the industry-standard page layout program. In this class, you'll use InDesign to produce a variety of single-page and multi-page documents. You'll learn to set and format type, work with paragraph styles, import images from Illustrator and Photoshop, define and apply color, apply graphic effects, create PDFs, and package files for printing.

InDesign - Digital Publishing

Learn to use InDesign's powerful digital publishing features to make animated presentations, interactive PDFs, and eBooks. This online course is only available directly through Mercury Graphics.

PREREQUISITE: Beginning InDesign class, or have equivalent experience.

Adobe Dreamweaver

Learn to use the powerful features in Adobe Dreamweaver to create and manage standards-compliant web pages that include images, links, HTML5 video, and forms. You'll learn about CSS and responsive design. You'll also use Dreamweaver's built-in FTP feature to upload a site to a remote server.

PREREQUISITE: Beginning HTML5, or equivalent experience

Beginning HTML5

In this introductory hands-on class you'll learn how to code HTML5 and CSS3 to create web pages. You'll leverage popular JavaScript libraries to add interactivity. And you'll learn to build responsive web pages that adjust for optimal display on mobile devices. No coding or programming experience is necessary.

Interaction Design with HTML5

Learn to build interactive web elements using CSS transitions and JavaScript. This class provides hands-on experience triggering, timing, and animating the user interface. You'll learn the basics of CSS transitions and common jQuery functions to build standards-based interactive web interfaces.

PREREQUISITE: Beginning HTML5, or equivalent experience.

NOTE: At UT this course is called "Animation and Interactivity with HTML5"

Interface Design & Usability

This course focuses on improving web site and web application user interface design using the Principles of Design in visual communication, and Human-Computer Interface (HCI) fundamentals. Students will learn the three types of usability evaluation, as well as design and critique mock web site interfaces.

PREREQUISITE: proficiency with HTML and Photoshop.

> "Greg's InDesign class was awesome! My favorite part was making up accolades by imaginary former students!"
>
> **Heather Wyatt**

Adobe Photoshop

Learn the basics of digital imaging, and how to use Photoshop's most common tools, panels, and commands for manipulating images and compressing them for the fastest downloads. Exercises include color correction, image retouching, photo manipulation, working with text and various types of layers, selection techniques, designing entire web page mock-ups, animation, and optimizing graphics in GIF, JPG and PNG format.

NEW! Advanced Photoshop

No longer offered through ACC or UT, the Advanced Photoshop course is only available online directly through Mercury Graphics. It covers vector shapes, advanced selection techniques, filters, color blend modes, and professional retouching tips and tricks.

Adobe Illustrator

Illustrator is the industry-standard illustration software for creating logos, package design, posters, and virtually every kind of 2-D illustration (and even some 3-D). Learn to leverage the third pillar of the Adobe Creative Suite, integrating it into your Photoshop and InDesign workflow. In this class you'll learn the ins and outs of vector illustration, including basic shape rendering, complex shading, and many other powerful features that make Illustrator the Swiss Army Knife of publishing software.

Adobe InDesign

Adobe InDesign is the industry-standard page layout program. In this class, you'll use InDesign to produce a variety of single-page and multi-page documents. You'll learn to set and format type, work with paragraph styles, import images from Illustrator and Photoshop, define and apply color, apply graphic effects, create PDFs, and package files for printing.

NEW! InDesign — Digital Publishing

Learn to use InDesign's powerful digital publishing features to make animated presentations, interactive PDFs, and eBooks. This online course is only available directly through Mercury Graphics.

PREREQUISITE: Beginning InDesign class, or have equivalent experience.
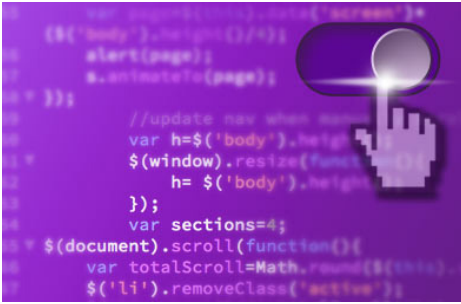
Adobe Dreamweaver

Learn to use the powerful features in Adobe Dreamweaver to create and manage standards-compliant web pages that include images, links, HTML5 video, and forms. You'll learn about CSS and responsive design. You'll also use Dreamweaver's built-in FTP feature to upload a site to a remote server.

PREREQUISITE: Beginning HTML5, or equivalent experience

Beginning HTML5

In this introductory hands-on class you'll learn how to code HTML5 and CSS3 to create web pages. You'll leverage popular JavaScript libraries to add interactivity. And you'll learn to build responsive web pages that adjust for optimal display on mobile devices. No coding or programming experience is necessary.

Interaction Design with HTML5

Learn to build interactive web elements using CSS transitions and JavaScript. This class provides hands-on experience triggering, timing, and animating the user interface. You'll learn the basics of CSS transitions and common jQuery functions to build standards-based interactive web interfaces.

PREREQUISITE: Beginning HTML5, or equivalent experience.

NOTE: At UT this course is called "Animation and Interactivity with HTML5"

Interface Design & Usability

This course focuses on improving web site and web application user interface design using the Principles of Design in visual communication, and Human-Computer Interface (HCI) fundamentals. Students will learn the three types of usability evaluation, as well as design and critique mock web site interfaces.

PREREQUISITE: proficiency with HTML and Photoshop.

Adobe Photoshop

Learn the basics of digital imaging, and how to use Photoshop's most common tools, panels, and commands for manipulating images and compressing them for the fastest downloads. Exercises include color correction, image retouching, photo manipulation, working with text and various types of layers, selection techniques, designing entire web page mock-ups, animation, and optimizing graphics in GIF, JPG and PNG format.

Advanced Photoshop

No longer offered through ACC or UT, the Advanced Photoshop course is only available online directly through Mercury Graphics. It covers vector shapes, advanced selection techniques, filters, color blend modes, and professional retouching tips and tricks.

Adobe Illustrator

Illustrator is the industry-standard illustration software for creating logos, package design, posters, and virtually every kind of 2-D illustration (and even some 3-D). Learn to leverage the third pillar of the Adobe Creative Suite, integrating it into your Photoshop and InDesign workflow. In this class you'll learn the ins and outs of vector illustration, including basic shape rendering, complex shading, and many other powerful features that make Illustrator the Swiss Army Knife of publishing software.
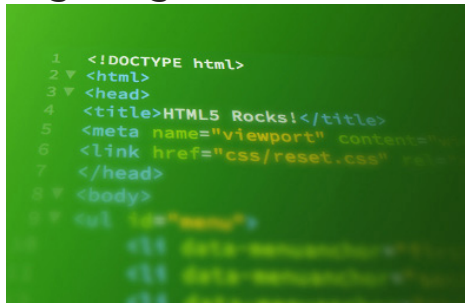
Adobe InDesign

Adobe InDesign is the industry-standard page layout program. In this class, you'll use InDesign to produce a variety of single-page and multi-page documents. You'll learn to set and format type, work with paragraph styles, import images from Illustrator and Photoshop, define and apply color, apply graphic effects, create PDFs, and package files for printing.

InDesign - Digital Publishing

Learn to use InDesign's powerful digital publishing features to make animated presentations, interactive PDFs, and eBooks. This online course is only available directly through Mercury Graphics.

PREREQUISITE: Beginning InDesign class, or have equivalent experience.

Beginning HTML5

In this introductory hands-on class you'll learn how to code HTML5 and CSS3 to create web pages. You'll leverage popular JavaScript libraries to add interactivity. And you'll learn to build responsive web pages that adjust for optimal display on mobile devices. No coding or programming experience is necessary.

Adobe Dreamweaver

Learn to use the powerful features in Adobe Dreamweaver to create and manage standards-compliant web pages that include images, links, HTML5 video, and forms. You'll learn about CSS and responsive design. You'll also use Dreamweaver's built-in FTP feature to upload a site to a remote server.

PREREQUISITE: Beginning HTML5, or equivalent experience

NEW! Interaction Design with HTML5

Learn to build interactive web elements using CSS transitions and JavaScript. This class provides hands-on experience triggering, timing, and animating the user interface. You'll learn the basics of CSS transitions and common jQuery functions to build standards-based interactive web interfaces.

PREREQUISITE: Beginning HTML5, or equivalent experience.

NOTE: At UT this course is called "Animation and Interactivity with HTML5"

Interface Design & Usability

This course focuses on improving web site and web application user interface design using the Principles of Design in visual communication, and Human-Computer Interface (HCI) fundamentals. Students will learn the three types of usability evaluation, as well as design and critique mock web site interfaces.

PREREQUISITE: proficiency with HTML and Photoshop.

REGISTER FOR A CLASS

Register online at www.informalclasses.org or bring the completed form below to the Informal Classes office at Thompson Conference Center:

Participant Details

Name: _____

Address:_____

City: _____ State:_____ Zip: _____

Email: _____

Phone Number:_____

Course Details

Course Name: _____

Course Number: _____ Start Date: _____

Payment Details

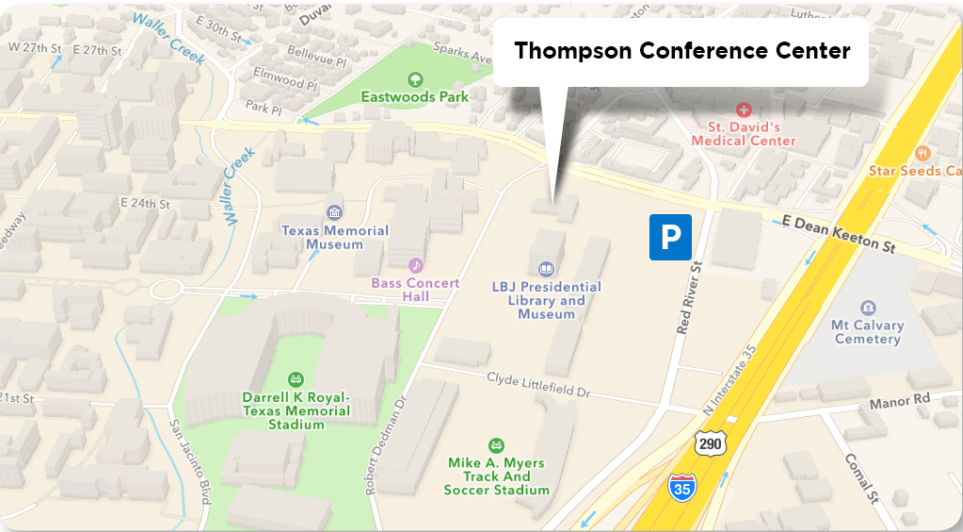Credit Card: ☐ AMEX   ☐ Discover   ☐ MasterCard   ☐ Visa

Credit Card Number: _____

Expiration Date: _____ CVC: _____

Billing name *(if different than above)*:_____

Billing Address *(if different than above)*:_____

City: _____ State:_____ Zip: _____

Thompson Conference Center